From Two-Way to One-Way Finite State Transducers

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Finite State Automata finite string acceptors over a finite alphabet Σ read-only input tape, left-to-right finite set of states Definition (Finite State Automaton)

A finite state automaton (FA) on Σ is a tuple $A = (Q, I, F, \delta)$ where

- Q is the set of states,
- $I \subseteq Q$, reps. $F \subseteq Q$ is the set of initial, resp. final, states,
- $\delta: Q \times \Sigma \to Q$ is the transition relation.

 $L(A) = \{w \in \Sigma^* \mid \text{there exists an accepting run on } w\}$

 INFT
 2NFT
 2DFA to INFA
 2DFT to INFT
 Conclusion

 Finite State Automata – Example



 INFT
 2NFT
 2DFT to INFA
 2DFT to INFT
 Conclusion

 Finite State Automata – Example
 Example
 Conclusion
 Conclusion
 Conclusion



Run on aabaa:



 INFT
 2NFT
 2DFT to INFA
 2DFT to INFT
 Conclusion

 Finite State Automata – Example
 Example
 Conclusion
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 Conclusion



Run on aabaa:

start
$$\rightarrow q_0 \xrightarrow{a} q_1 \xrightarrow{a} q_0 \xrightarrow{b} q_0 \xrightarrow{a} q_1 \xrightarrow{a} q_0$$

 $L(A) = \{w \in \Sigma^* \mid w \text{ contains an even number of } a\}$

Let Σ and Δ be two finite alphabets.

Definition	
Language on Σ	Transduction from Σ to Δ
function from Σ^* to $\{0,1\}$	relation $R \subseteq \Sigma^* imes \Delta^*$
defined by automata	defined by transducers
accept strings	transform strings

transducer = automaton + output mechanism.

One-Way Finite State Transducers

2DFA to 1NFA

2DFT to 1N

Finite State Transducers

- read-only left-to-right input head
- write-only left-to-right output head
- finite set of states

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Definition (Finite State Transducers)

- A finite state transducer from Σ to Δ is a pair T = (A, O) where
 - $A = (Q, I, F, \delta)$ is the <u>underlying automaton</u>
 - *O* is an <u>output</u> morphism from δ to Δ^* .
 - If $t = q \xrightarrow{a} q' \in \delta$, then O(t) defines its <u>output</u>.
 - $q \xrightarrow{a|w} q'$ denotes a transition whose output is $w \in \Delta^*$.

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Two classes of transducers:

- DFT if A is deterministic
- NFT if A is non-deterministic.

Some applications

- language and speech processing (e.g. see work by Mehryar Mohri)
- model-checking infinite state-space systems¹
- string pattern matching
- verification of web sanitizers²

¹<u>A survey of regular model checking</u>, P. Abdulla, B. Jonsson, M. Nilsson, M. Saksena. 2004 ²see BEK, developped at Microsoft Research 1NFT

Finite State Transducers – Example 1





Run on *aabaa*:

start
$$\rightarrow$$
 q_0 $\xrightarrow{a|a}$ q_1 $\xrightarrow{a|a}$ q_0 $\xrightarrow{b|\epsilon}$ q_0 $\xrightarrow{a|a}$ q_1 $\xrightarrow{a|a}$ q_0

 $T(aabaa) = a.a.\epsilon.a.a = aaaa.$

2NFT

1NFT

2DFA to 1NFA

2DET to 1N

Conclusion

Finite State Transducers – Example 1



 INFT
 2DFA to INFA

 Finite
 State
 Transducers
 Example
 1



Run on *aaba*:



T(aaba) = undefined

INFT 2NFT 2DFA to INFA 2DI Finite State Transducers – Example 1



Semantics

$$dom(T) = \{ w \in \Sigma^* \mid \#_a w \text{ is even} \}$$
$$R(T) = \{ (w, a^{\#_a w}) \mid w \in dom(T) \}$$





Semantics

Replace blocks of consecutive white spaces by a single white space.

$$T(\Box aa \Box \Box a \Box \Box) = \Box aa \Box a \Box$$





Semantics

Replace blocks of consecutive white spaces by a single white space $\ensuremath{\mathsf{and}}$

remove the last white spaces (if any).

 $T(\Box aa \Box a \Box a) = \Box aa \Box a$

 \Box = white space



Semantics

Replace blocks of consecutive white spaces by a single white space and

remove the last white spaces (if any).

 $T(\Box aa \Box a \Box a \Box a) = \Box aa \Box a$

Non-deterministic but still defines a function: functional NFT





 \equiv







- extend automata subset construction with outputs
- output the longest common prefix



- extend automata subset construction with outputs
- output the longest common prefix

$$\rightarrow q_0$$

INFT2NET2DEA to INFA2DET to INFTConclusionHow to get a deterministic FT ?



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1NFT

2NFT

2DFA to 1NFA

2DFT to 1N

Conclusion

Can we always get an equivalent deterministic FT ?

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- not in general: DFT define functions, NFT define relations
- what about functional NFT ?

Can we always get an equivalent deterministic FT ?

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- what about functional NFT ?



Semantics

$$R(T): \begin{cases} a^n b \mapsto b^{n+1} \\ a^n c \mapsto c^{n+1} \end{cases}$$

functional but not determinizable





Subset construction:







Subset construction:






Subset construction:

$$\rightarrow \boxed{q_0} \xrightarrow{a|\epsilon} q_1(b) \\ q_2(c)$$



q0

initial

ab

 q_1

b|**b**

ac

q2



c|*c*

q4







Subset construction:







Subset construction:



2NFT

2DFA to 1NFA

2DFT to 1N

How to guarantee termination of subset construction?

LAG

LAG(u, v) = (u', v') such that $u = \ell u'$, $v = \ell v'$ and $\ell = lcp(u, v)$.

E.g. LAG(abbc, abc) = (bc, c).

2NF

2DFA to 1NFA

2DFT to 1N

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Lemma (Twinning Property)

Subset construction terminates iff for all such situations



it is the case that $LAG(v_1, w_1) = LAG(v_1v_2, w_1w_2)$.

Determinizability is decidable

Theorem (Choffrut 77, Beal Carton Prieur Sakarovitch 03)

Given a functional NFT T, the following are equivalent:

- it is determinizable
- 2 the twinning property holds.

Moreover, the twinning property is decidable in PTime.

Application: analysis of streaming transformations

Bounded Memory Problem

Hypothesis:

- input string is received as a (very long) stream
- output string is produced as a stream

Input: a transformation defined by some functional NFT **Output:** can I realize this transformation with bounded memory ?

 $\exists B \in \mathbb{N} \cdot \forall u \in dom(T)$

T(u) can be computed with *B*-bounded memory ?



2DFA to 1NFA

2DFT to 1NF

Conclusion





2DFA to 1NFA

2DFT to 1NF





2DFA to 1NFA

2DFT to 1NF





2DFA to 1NFA

2DFT to 1NF





2DFA to 1NFA

2DFT to 1NF





2DFA to 1NFA

2DFT to 1NF





2DFA to 1NFA

2DFT to 1NF





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2DFA to 1NFA

2DFT to 1NF

Conclusion





2DFA to 1NFA

2DFT to 1NF





2DFA to 1NFA

2DFT to 1NF

Conclusion





2DFA to 1NFA

2DFT to 1NF



2NFT

2DFA to 1NFA

2DET to 1N

Conclusion

Bounded Memory Problem – Examples

$T_1: \begin{cases} a^n b \mapsto b^{n+1} \\ a^n c \mapsto c^{n+1} \end{cases}$	Not bounded memory
$T_2: __a__b__ \mapsto _a_b$	Bounded memory

2NFT

2DFA to 1NFA

2DET to 1NE

Conclusion

Bounded Memory Problem – Examples

$$T_1: \begin{cases} a^n b \mapsto b^{n+1} \\ a^n c \mapsto c^{n+1} \end{cases}$$
 Not bounded memory
$$T_2: __a__b__ \mapsto _a_b$$
Bounded memory

Theorem

For all functional NFT T, the following are equivalent:

- T is bounded memory
- I is determinizable
- T satisfies the twinning property.

Proof based on the following two observations:

- any DFT is bounded memory
- 2 bounded memory Turing Transducer \equiv DFT

1NFT		
Corollary		

Corollary

J

For all transductions R, the following are equivalent:

- **1** *R* is computable with bounded memory
- **2** *R* is definable by some DFT

Two-Way Finite State Transducers

extending finite state transducers with a two-way input tape.

Two-way finite state transducers (2NFT)







Two-way finite state transducers (2NFT)



Two-way finite state transducers (2NFT)


































INFT2NFT2DEA to INFA2DET to INFTTwo-way finite state transducers (2NFT)

















head





 INFT
 2NFT
 2DFA to INFA
 2DFT to INFT
 Control

 Two-way finite state transducers (2NFT)

 Input Tape
 F
 s
 t
 r
 e
 s
 e
 d
 H

head





Two-way finite state transducers (2NFT) Input Tape е S head $\alpha|\epsilon,+1$ $\alpha | \alpha, -1$ $\exists \epsilon, -1$ $\vdash \epsilon$

Output Tape d e s s e r t s head

 INFT
 2NFT
 2DFA to INFA
 2DFT to INFT
 Conclust

 Two-way finite state transducers (2NFT)

 Input Tape
 \vdash s t r e s e d \dashv
 $\alpha | \epsilon, +1$ $\alpha | \alpha, -1$

2

 $\vdash \epsilon$



 $\exists \epsilon, -1$

Two-way finite state transducers – Properties

Main Properties of 2NFT

- Closed under composition (Chytil Jakl 77)
- equivalence of functional 2NFT is decidable (Culik, Karhumaki, 87)
- functional 2NFT \equiv 2DFT (Hoogeboom Engelfriet 01, De Souza 13)

Logical Characterization (Hoogeboom Engelfriet 01)

 $2\text{DFT} \equiv \text{MSO}$ transductions

2DFT define regular functions.

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Logical Characterization (Hoogeboom Engelfriet 01)

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2DFT define regular functions.

Also characterized by (deterministic) streaming string transducers (Alur Cerny 10).

Motivation: bounded memory problem

Question

Is the bounded memory problem decidable for 2DFT ?

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Necessary Condition

The transduction must be definable by a one-way finite state transducer.

Indeed, bounded memory computable transductions \equiv 1DFT-definable transductions

	2NFT	2DFA to 1NFA	2DFT to 1NFT	Conclusion
Summary	/			
D="(inp f="funct	ut) deterministie ional"	с"		























From Two-Way to One-Way Finite State Automata

Theorem

For every 2NFA there exists an equivalent 1NFA.

- The first proof was done by Rabin and Scott (1959).
- In the same journal Shepherdson (1959) also published a (simpler) proof. Also rephrased, in an even simpler way, by Ullman.
- Vardi (1981) presented a different proof.
- The R&S proof is more easily adapted to transducers.

• a run is made of many zigzags (moves of the input head)



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• A z-motion is an elementary zigzag.

2DFA to 1NFA

Rabin and Scott's Proof: z-motions removal



2DFA

Rabin and Scott's Proof: z-motions removal



- **Def**: A shape is k crossing if any position is visited at most k times.
- Thm: Any k-crossing shape can be reduced to a line in k^2 steps.
- **Prop**: $\forall w \in L(A)$, w is accepted by a |Q| crossing run.



- S = squeeze(A) removes some *z*-motions of *A*.
 - simulates A
 - Inon-deterministically guesses that a z-motion starts (e.g. from q₁ to q₂)
 - **O checks** that is indeed a *z*-motion and **simulates** it one-way
 - goes back to mode 1



S = squeeze(A) removes some *z*-motions of *A*.

 q_1

Iterate squeeze(A)

Every accepted word has a one-way run in squeeze^{|Q|²}(A)
 ⇒ remove backward transitions to obtain a 1NFA equivalent to A.
How to simulate a z-motion run in one-way ?



Simulate the three passes in parallel ! (with triple of states)

- same canvas (Rabin and Scott)
- removal of *z*-motion:
 - \rightarrow translate a z-motion transducer into a fNFT
- not always possible \rightarrow decision procedure

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Remarks:

- if local z-motion transductions are 1-way definable, then squeeze(T) can be defined
- iterate squeeze(T) $|Q|^2$ times (if possible), you get an equivalent 1-NFT

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Results:

- decisition procedure to test whether a *z*-motion-transducer is 1-way definable
- the algorithm is complete

Decision procedure

Let T be a f2NFT.

• repeat $|Q|^2$ times:

- are all z-motion transductions of T NFT-definable?
 - yes: $T \leftarrow \text{squeeze}(T)$
 - no: STOP: the initial 2NFTwas not NFT-definable!

I remove backward transitions: you get an equivalent NFT

Towards a characterization of 1-way definable -motion-transductions



 $x_1 \cdot \alpha^n \cdot y_1 \cdot \beta^n \cdot x_2 \cdot \gamma^n \cdot y_2 = x_0 \cdot \delta^n \cdot y_0$

Lemma (Fine and Wilf (56))

Let $u, v \in \Sigma^*$. If u^{ω} and v^{ω} have a sufficiently large common factor, then $u \in (w_1w_2)^*$ and $v \in (w_2w_1)^*$ for some $w_1, w_2 \in \Sigma^*$.

 $\implies \alpha, \beta, \gamma, \delta \text{ have conjugate primitive roots (if } \neq \epsilon).$ $\rightarrow \text{ case analysis, depending on the emptiness of } \alpha, \beta, \gamma$

Theorem

- It is decidable whether a 2DFT is definable by a 1NFT.
- **2** It is decidable whether a 2DFT is definable by a 1DFT.
- **③** Bounded memory is decidable for regular string transductions.
 - Complexity: non-elementary upper-bound, PSpace-hard.

Theorem

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 - Complexity: non-elementary upper-bound, PSpace-hard.

Future Work

- Lower complexity (Shepherdson)
- What about 2NFT(even non functional) ?
- Consider other structures: infinite strings, trees
- Variable minimization in streaming string transducers

Classes of Transductions

D="(input) deterministic" f="functional"



- input string seen as the logical structure over {succ, (lab_a)_{a∈Σ}}
- output predicates defined with MSO formulas interpreted over the input structure

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Streaming String Transducers (Alur, Cerny, 2010)

On every transitions, a finite set of variables can be updated by

- appending a string: x := x.u
- prepending a string: x := u.x
- concatenating two variables: x := yz

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R(T) = mirror

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2DFA to 1NFA

Streaming String Transducers

Theorem (Alur Cerny 2010)

The following models are expressively equivalent:

- two-way DFT
- MSO transductions
- Ideterministic (one-way) streaming string transducers with copyless update

Moreover, SSTs have good algorithmic properties and have been used to analyse list processing programs (Alur Cerny 2011).

A word about infinite strings

- most transducer models can be extended to (right-) infinite strings
- Büchi / Muller accepting conditions
- most of the results seen so far still hold with some complications ...
- determinization of one-way transducers: TP is too strong

start
$$\rightarrow \begin{array}{c} a \\ q_0 \end{array}$$
 start $\rightarrow \begin{array}{c} a \\ q_1 \end{array}$

• deterministic 2way < functional 2way:

$$\mathcal{T} : u \mapsto \begin{cases} a^{\omega} \text{ if infinite number of 'a'} \\ u \text{ otherwise} \end{cases}$$

 functional 2way ≡ determinitic 2way + ω-regular look-ahead ≡ ω-MSO transductions ≡ ω-SST (Alur,Filiot,Trivedi,12)



It is possible to simulate a *z*-motion run with a one-way automaton

- each state is a triple (p, r, q)
- 2 the initial state is (p_0, r_0, q_0) with $q_0 = r_0$

•
$$p_i \xrightarrow{a,+1} p_{i+1}$$

•
$$r_{i+1} \xrightarrow{a,-1} r_i$$

•
$$q_i \xrightarrow{a,+1} q_{i+1}$$

• final states: (p, p, q)